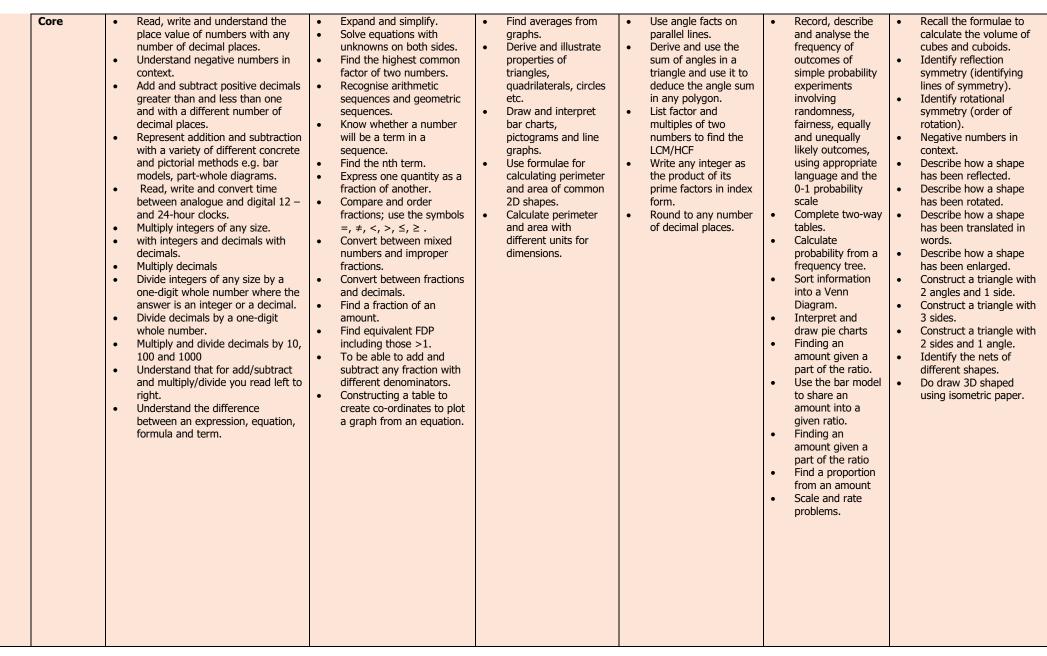
#### Curriculum Overview

Department: Maths

Year Group	Term 1	Term 2	Term 3	Term 4 Term 5		Term 6	
Year 7 Topic							
Beveloping	<ul> <li>Recall and identify prime, square, cube and triangle numbers.</li> <li>Read, write and understand the place value of integers of any size.</li> <li>Order positive and negative integers, use the number line as a model for ordering of the real numbers</li> <li>Count forwards and backwards through zero.</li> <li>Compare and order negative numbers.</li> <li>Add and subtract integers of any size.</li> <li>Know the number of seconds in a minute and the number of days in each month, year and leap year.</li> <li>Multiply and divide integers by 10, 100 and 1000</li> <li>Know BIDMAS.</li> <li>To calculate percentages of amounts for 10%, 20%, 50%, 25%.</li> <li>Form expressions from situations described in words.</li> <li>Understand that a letter represents a variable.</li> <li>Use and interpret algebraic notation.</li> </ul>	<ul> <li>Simplifying expressions by collecting like terms.</li> <li>Solve linear equations, one-step and two step.</li> <li>Recognise arithmetic and geometric sequences</li> <li>Find the nth term of a linear sequence.</li> <li>Generate any term of a sequence.</li> <li>Look at different sequences (square, cube, triangular, Fibonacci etc)</li> <li>Represent fractions using diagrams and on a number line.</li> <li>Identify and use equivalent fractions.</li> <li>Simplify fractions.</li> <li>Add and subtract fractions with the same denominator.</li> <li>Add and subtract fractions with a denominator that is a multiple of the other.</li> <li>Find equivalent FDP.</li> <li>Read and plot coordinates in all 4 quadrants.</li> <li>Plot multiple coordinates on a graph that follow the same rule/ pattern i.e. linear graphs.</li> </ul>	<ul> <li>Calculate the mean without a calculator consolidating prior learning.</li> <li>Collect simple data from real life examples E.g. number of pets.</li> <li>Calculate mean, median, mode, range.</li> <li>Recall and use metric conversions.</li> <li>Identify 2D shapes by name.</li> <li>Recognise the properties of 2D shapes.</li> <li>Use the formulae to calculate the perimeter and area of common 2D shapes.</li> </ul>	<ul> <li>Use basic angle facts Know the names for different types of angle.</li> <li>Use a protractor to draw and measure angles.</li> <li>Recall angle sums in triangles and quadrilaterals and use these facts to calculate missing angles.</li> <li>Define multiples and factors.</li> <li>Round numbers to the nearest 10, 100, 1000.</li> <li>Round to nearest integer.</li> </ul>	<ul> <li>Record, describe and analyse the frequency of outcomes of simple probability experiments.</li> <li>List outcomes</li> <li>Understand that the probabilities of all possible outcomes sum to 1.</li> <li>Complete sample space diagrams and calculate probabilities.</li> <li>Complete a frequency tree to present information.</li> <li>Use the bar model to represent a ratio.</li> <li>Simplify a ratio.</li> <li>Find a proportion from an amount.</li> </ul>	<ul> <li>Calculate the volume of a cube and a cuboid.</li> <li>Understand reflection symmetry (identifying lines of symmetry)</li> <li>Understand rotational symmetry (order of rotation)</li> <li>Ordering negative numbers.</li> <li>Four operations with negative numbers</li> <li>Reflect shapes in a mirror line.</li> <li>Rotate shapes about a centre of rotation.</li> <li>Translate a shape.</li> <li>Enlarge a shape by a positive scale factor.</li> <li>Use a pair of compasses accurately.</li> </ul>	









<ul> <li>Advanced</li> <li>Represent and partition decimals in a variety of ways E.g. 0.422 could be written as four tenths, two hundredths and two thousandths or four hundred and twenty-two thousandths.</li> <li>Use the symbols =, ≠, &lt;, &gt;, ≤, ≥</li> <li>Solve problems, including missing number problems, using number facts, place value and more complex addition</li> <li>Bank Statements (use of correct language and experience of calculating missing information)</li> <li>Converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> <li>Solve problems involving the converting between units of time.</li> <li>Show that multiplication can be done in any order (commutative) and division cannot.</li> <li>Coefficients written as fractions rather than decimals.</li> </ul>	<ul> <li>Expand and simplify with indices.</li> <li>Solve equations containing brackets.</li> <li>Use the correct language for sequences.</li> <li>To be able to manipulate mixed numbers.</li> <li>To be able to solve multi topic problems involving fractions.</li> <li>Associating a fraction with a division to convert any fraction to a decimal.</li> <li>Introduce (appropriately) y=mx+c.</li> <li>Plotting simple graphs of the form y=mx+c.</li> </ul>	<ul> <li>Find the mean from a frequency table.</li> <li>Solve problems when you are given the mean</li> <li>Calculate reverse mean.</li> <li>Be able to read and complete a grouped frequency table.</li> <li>Do metric conversions for area and volume.</li> <li>Apply knowledge of area and perimeter to calculate that of compound shapes.</li> </ul>	<ul> <li>Draw and measure bearings.</li> <li>Know the difference between interior and exterior angles.</li> <li>Use angle facts in polygons to derive properties of different polygons including regular polygons.</li> <li>Apply algebra to angle sum problems.</li> <li>Use a Venn Diagram to calculate the HCF/LCM</li> <li>Find the HCF of 3 numbers.</li> <li>Round to any number of significant figures.</li> </ul>	way table from worded problems.	<ul> <li>Calculate the volume of prisms.</li> <li>Combining multiple operations with negative numbers</li> <li>To describe reflection in the form y=mx +c</li> <li>Enlarge a shape using fractional scale factors.</li> <li>Identify a 3D shape from 2D drawings.</li> <li>Sketch a 3D shape from different views.</li> </ul>
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Year Group	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 8 Topic						
Developing	<ul> <li>Calculate using the four operations with integers (including negatives) and fractions.</li> <li>Calculate missing values in bank statements</li> <li>Write, understand and simplify simple algebraic expressions</li> <li>Substitute numerical values into simple formulae and expressions and finding any variable</li> <li>Solve simple algebraic equations with variables on one side</li> <li>Identify types of angles and use basic angles facts to find missing angles.</li> <li>Find the mean, median, mode and range from sets of data</li> </ul>	<ul> <li>Be able to read various graphs and charts: pie charts, bar charts, pictograms and line graphs.</li> <li>Identify prime, square, cube and triangular numbers.</li> <li>Identify arithmetic sequences.</li> <li>Recognise term to term rules in a sequence.</li> <li>Define and identify factors and multiples</li> <li>Find the HCF and LCM of a pair of numbers.</li> <li>Find the area and perimeter of square, rectangle, triangle, parallelogram and trapezium.</li> <li>Round any integer to a given number of sequences line.</li> <li>Convert between basic FDP e.g. ½, ¼, 1/10 and convert using a calculator.</li> <li>Finding unit fractions of an amount</li> <li>Use bar method to model a ratio</li> <li>Simplify ratios</li> </ul>	<ul> <li>Simplifying a ratio [recap]</li> <li>Using ratio and unitary methods.</li> <li>Use the bar model to represent a ratio</li> <li>Using the bar model to find an amount use multiples to scale simple recipes</li> <li>Finding simple best buys using real-life situations.</li> <li>Find basic percentages such as 10%, 50%, 25% without a calculator</li> <li>Understand correct notation for indices.</li> <li>Understand what 5<sup>3</sup>, 6<sup>5</sup> means and to be able to simplify to index form</li> <li>Interpret simple real-life graphs, including speed/distance/time graphs.</li> </ul>	<ul> <li>Know probability notation (fraction, decimal, %)</li> <li>Identify independent events.</li> <li>Understand the probability scale and place probabilities on the scale</li> <li>Understand that probabilities sum to 1</li> <li>Write a probability as a fraction, decimal or percentage</li> <li>Complete frequency trees</li> <li>Complete two way tables</li> <li>Apply formulae to calculate volume and surface area of cuboids and cubes.</li> <li>Plot coordinates in all 4 quadrants.</li> </ul>	<ul> <li>Plot linear graphs given a table of values.</li> <li>Expand a single bracket such as 2(x+5).</li> <li>Factorise simple linear expressions.</li> <li>Plot and interpret scatter graphs, including drawing a line of best fit.</li> <li>Identifying quadrilaterals and 3D shapes based on their properties.</li> <li>Accurately draw and measure angles.</li> <li>Draw a fully labelled simple pie chart.</li> </ul>	<ul> <li>To describe the order or rotation of a shape.</li> <li>To identify lines of symmetry.</li> <li>Enlarge shapes given a positive scale factor Translate shapes</li> <li>Solve basic equations.</li> <li>Use basic formulae</li> <li>All four operations with decimals.</li> <li>Calculate with powers of 10.</li> <li>Identify congruent shapes</li> <li>Identify similar shapes</li> <li>Understand scale drawings.</li> </ul>



Year Group	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 8 Topic						
Core	<ul> <li>Calculate using the four operations with integers (including negatives) fractions, including adding and subtracting fractions with different denominators</li> <li>Calculate missing values in bank statements, understand the terms credit, debit and balance</li> <li>Write, understand and simplify algebraic expressions, including using more than one variable</li> <li>Substitute numerical values into formulae and expressions, including negatives</li> <li>Set up and solve multi-step algebraic equations with variables on one side, including negative and fraction solutions</li> <li>Find missing values given an average.</li> <li>Identify types of angles and use basic angles facts to find missing angles, including identifying and calculating angles in parallel lines</li> </ul>	<ul> <li>Calculate averages from frequency tables.</li> <li>Identify arithmetic sequences.</li> <li>Reading various graphs and charts: pie charts, bar charts, pictograms and line graphs</li> <li>Define and identify factors and multiples, including prime factorisation.</li> <li>Find the HCF and LCM of a pair of numbers. Model both methods.</li> <li>In context style questions for area and perimeter. Find the area and circumference of a circle, including in terms of pi.</li> <li>Use rounding to 1 sig fig to estimate.</li> <li>Convert between any fraction, percentage and terminating decimal</li> <li>Be able to find the fraction of an amount for any number</li> <li>Use bar method to share in a given ratio</li> <li>Use bar method to solve ratio problems where one side of the ratio is given in a question</li> </ul>	<ul> <li>Using the bar model to share an amount into a given ratio</li> <li>Understand unitary method and apply to problems and recipes use scaling or unitary methods to calculate best buy problems</li> <li>Convert between different currencies.</li> <li>Understand how to find any percentage without a calculator by building up easier %</li> <li>Use multipliers to find percentage of an amount</li> <li>Simplify indices using laws of indices.</li> <li>Know and apply the multiplication, division and bracket rules for indices</li> <li>Draw real-life graphs.</li> </ul>	<ul> <li>Calculate probabilities from simple outcomes</li> <li>Identify independent events</li> <li>Complete a frequency tree</li> <li>Calculate probability from a frequency tree</li> <li>Create two-way tables</li> <li>Calculate probability from two-way tables Understand the or/and rule of probability.</li> <li>Recall and apply formulae to calculate volume and surface area of cuboids and other prisms.</li> </ul>	<ul> <li>Plot linear graphs given a table of values.</li> <li>Know That linear graphs are in the form y=mx+c</li> <li>Find gradients and y-intercepts of lines.</li> <li>Expand a single bracket, including brackets such as (x+3) and factorise linear expressions.</li> <li>Expand double brackets.</li> <li>Plot and interpret scatter diagrams, including describing correlation.</li> <li>Use a line of best fit and understand that correlation does not imply causation.</li> <li>Construct a triangle with 2 angles and 1 side, construct a triangle with 2 sides and 1 angle</li> <li>Identify shapes based on their properties 2D and 3D</li> <li>Calculate bearings</li> <li>Draw a fully labelled pie chart.</li> </ul>	<ul> <li>To rotate a given shape around a centre of rotation.</li> <li>To fully describe a rotation or reflection.</li> <li>Enlarge shapes given a positive scale factor, from a COE. Translate shapes using vector notation.</li> <li>To reflect a given shape in a line.</li> <li>Solving equations containing brackets</li> <li>Solving equations.</li> <li>Solve formulae</li> <li>Understand anything to the power 0 is 1</li> <li>Use of standard form with large and small numbers</li> <li>Use scale drawings</li> <li>Understand map ratios</li> </ul>



Year Group	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 8 Topic						
Advanced	<ul> <li>Calculate for operations with integers and extend to using BIDMAS</li> <li>Understand the terms credit, debit and balance Extend to including the concept of being overdrawn</li> <li>Calculate using the four operations mixed numbers, including adding and subtracting fractions with different denominators</li> <li>Write, understand and simplify algebraic expressions, including forming expressions from worded questions and diagrams</li> <li>Substitute numerical values into complex formulae and expressions, including decimals, negatives and fractions</li> <li>Set up and solve equations with variables on both sides, including negative and fraction solutions. Extend to equations in context and changing the subject</li> <li>Find missing angles, including identifying and calculating angles in parallel lines. Extend to include multi-step problems and bearings</li> </ul>	<ul> <li>Know when to apply which average</li> <li>Calculate averages from frequency tables and ungrouped frequency tables.</li> <li>To read, draw and interpret dual bar charts and calculating averages from charts.</li> <li>Find the nth term and any given term of an arithmetic sequence.</li> <li>To find if a number is in a sequence and what term number if it is.</li> <li>To find the HCF and LCM of 3 numbers</li> <li>Find missing lengths</li> <li>Calculating area and perimeter of compound shapes</li> <li>Estimating calculations when rounded to a significant figure.</li> <li>Understand error intervals.</li> <li>Be able to turn a fraction into a recurring decimal and percentage.</li> <li>Find fractions of fractions</li> <li>Understand simple algebraic fractions</li> <li>Using fraction of amount in complex problems Finding the original number given the fraction of the number</li> <li>Use bar model to interpret and solve worded ratio questions</li> <li>Be able to write ratios in form 1:n</li> <li>Using the bar model to solve problems Currency conversions</li> </ul>	<ul> <li>Understand inverse proportion</li> <li>Increase and decrease by a percentage (including using multipliers) Extend to finding the original amount following a % increase or decrease.</li> <li>Finding the original amount given a percentage increase/decrease.</li> <li>Write a change as a percentage.</li> <li>Combine multiple laws.</li> <li>Understand simple fractional and negative indices</li> <li>Interpret real life graphs, including speed/distance/time graphs. Extend to drawing real life graphs.</li> <li>Use real-life graphs to calculate speed.</li> <li>Use relative frequency to calculate probabilities from real events.</li> <li>Understand mutually exclusive events.</li> <li>Complete Venn diagrams when given the probability.</li> </ul>	<ul> <li>Complete frequency trees and calculate probabilities that have independent events.</li> <li>i.e. 10 counters in a bag one is taken out of the bag and not replaced.</li> <li>Complete two-way tables with missing values.</li> <li>Apply formulae to calculate volume and surface area of prisms (including cylinders).</li> </ul>	<ul> <li>Find gradients and y-intercepts of lines.</li> <li>Extend to plotting without a table and plotting lines such as 2x+3y=6.</li> <li>Expand a single bracket, including brackets such as x(x+3) and factorise linear expressions.</li> <li>Expand and then factorise into double brackets.</li> <li>Plot and interpret scatter diagrams, including describing correlation.</li> <li>Use a line of best fit to estimate.</li> <li>Accurately draw and measure bearings and be able to apply this to real-life situations</li> <li>Accurately interpret a pie chart by measuring angles.</li> </ul>	<ul> <li>To fully describe a rotation and reflection</li> <li>Finding COR. Reflect in lines such as x=3, y=2.</li> <li>Reflecting in diagonal lines.</li> <li>Describe fully a translation.</li> <li>Describe fully an enlargement.</li> <li>Extend to fractional enlargements.</li> <li>Solve equations containing fractions.</li> <li>Rearrange formulae to change the subject.</li> <li>Four operations with decimals and Real-life problems involving decimal calculations.</li> <li>Solve equations with indices e.g. 3<sup>4x+5</sup> = 81</li> <li>Calculate with standard form.</li> <li>Understand different types of congruency.</li> <li>Calculate lengths of similar shapes</li> <li>Compare lengths, areas and volumes with ratios</li> </ul>

#### Curriculum Overview

Department: Maths

Year Group	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 9						
Developing	<ul> <li>Four operations with integers.</li> <li>Calculate using the four operations with integers (including negatives) and fractions.</li> <li>Write, understand and simplify simple algebraic expressions.</li> <li>Substitute numerical values into simple formulae and expressions and finding any variable.</li> <li>Read, write and convert time between analogue and digital 12 – and 24-hour clocks.</li> <li>Calculate a fraction of an amount.</li> <li>Solve linear equations, one-step and two step.</li> <li>Draw and interpret bar charts, pictograms and line graphs.</li> </ul>	<ul> <li>To calculate percentages of amounts for 10%, 20%, 50%, 25% without a calculator.</li> <li>To calculate percentages with a calculator.</li> <li>Read and plot coordinates in all 4 quadrants.</li> <li>Use formulae for calculating perimeter and area of common 2D shapes.</li> <li>Round numbers to the nearest 10, 100, 1000.</li> <li>Round to nearest integer.</li> <li>Use basic angle facts Know the names for different types of angle.</li> <li>Use a protractor to draw and measure angles.</li> <li>Recall angle sums in triangles and quadrilaterals and use these facts to calculate missing angles.</li> <li>Simplify a ratio.</li> <li>Find a proportion from an amount.</li> <li>Use the bar model to share an amount into a given ratio.</li> <li>Record, describe and analyse the frequency of outcomes of simple probability experiments.</li> <li>List outcomes.</li> </ul>	<ul> <li>Define and identify factors and multiples, including prime factorisation.</li> <li>Use the correct language for sequences.</li> <li>Recognise arithmetic and geometric sequences.</li> <li>Add and subtract positive decimals greater than and less than one and with a different number of decimal places.</li> <li>Calculate the volume of a cube and a cuboid.</li> <li>Add and subtract with negative numbers.</li> <li>Convert between basic FDP e.g. 1/2, 1/4, 1/10 and convert using a calculator.</li> </ul>	<ul> <li>Complete a frequency tree to present information.</li> <li>Interpret a frequency tree.</li> <li>Calculate probabilities from a frequency tree.</li> <li>Converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> <li>Solve time and money problems.</li> <li>Calculate mean, median, mode, range.</li> <li>Classify polygons and identify key elements of 3D shapes.</li> </ul>	<ul> <li>Understand reflection symmetry (identifying lines of symmetry).</li> <li>Understand rotational symmetry (order of rotation).</li> <li>Reflect shapes in a mirror line.</li> <li>Enlarge a shape by a positive scale factor.</li> <li>Bank Statements (use of correct language and experience of calculating missing information).</li> <li>Read and interpret bus timetables.</li> <li>Complete and interpret two-way tables.</li> <li>Calculate probabilities from two-way tables.</li> <li>Calculate area of 2D shapes.</li> </ul>	<ul> <li>Sort information into a Venn Diagram.</li> <li>Accurately use a calculator.</li> <li>Recap rounding to the nearest 1, 10, 100, 1000.</li> <li>Round to decimal places.</li> <li>Apply BIDMAS rules in different contexts.</li> </ul>
Core	<ul> <li>Four operations with fractions; incl. mixed numbers and improper fractions.</li> <li>Form and solve algebraic equations and inequalities.</li> <li>Represent inequalities on a number line.</li> <li>Draw and interpret pie charts and scatter graphs.</li> <li>Plot and interpret scatter graphs,</li> </ul>	<ul> <li>Plot multiple coordinates on a graph that follow the same rule/ pattern i.e. linear graphs.</li> <li>Use formulae for calculating area and perimeter of all 2D shapes.</li> <li>Find the area and circumference of a circle, including in terms of pi.</li> <li>Substitute numerical values, including negative values, into simple formulae and expressions and finding any variable.</li> <li>Round any decimal to a given number of decimal places.</li> <li>Estimating calculations when rounded to a significant figure.</li> </ul>	<ul> <li>Calculate HCF and LCM using multiple methods, including Venn diagrams.</li> <li>Construct angle and perpendicular bisectors.</li> <li>Construct triangles.</li> <li>Solve loci problems.</li> <li>Use scale drawings.</li> <li>Find the nth term of a linear sequence.</li> <li>Know whether a number will be a term in a sequence.</li> </ul>	<ul> <li>Convert between fractions, decimals and percentages.</li> <li>Finding probabilities from a frequency tree containing fractions, ratios, percentages etc</li> <li>Find probabilities from Venn diagrams.</li> <li>Reflect shapes in a mirror line.</li> <li>Rotate shapes about a centre of rotation.</li> <li>Translate a shape.</li> </ul>	<ul> <li>Recall and identify prime, square, cube and triangle numbers.</li> <li>Prime factorisation.</li> <li>Introduce (appropriately) y=mx+c.</li> <li>Plotting simple graphs of the form y=mx+c.</li> <li>Calculating the gradient (from 2 points) and y-intercept.</li> </ul>	<ul> <li>Know and apply laws of indices.</li> <li>Understand correct notation for indices.</li> <li>Understand what 5<sup>3</sup>, 6<sup>5</sup> means and to be able to simplify to index form.</li> <li>Enlarge a shape with a negative scale factor.</li> <li>Describe all 4 types of transformation.</li> <li>Combine transformations.</li> </ul>





	•	including drawing a line of best fit. Use multipliers to find percentage of an amount Increase and decrease by a percentage (including using multipliers) Extend to finding the original amount following a % increase or decrease. Finding the original amount given a percentage increase/decrease.	•	Truncate decimals. Calculate angles in parallel lines. Forming and solving equations from angles. Calculate bearings. Finding an amount given a part of the ratio. Find a proportion from an amount. Complete sample space diagrams and calculate probabilities.	•	4 operations with decimals. Calculate the volume of prisms. Calculate the surface area of prisms. 4 operations with negative numbers.	•	Enlarge a shape by a positive scale factor, including fractions. Identify properties of triangles and quadrilaterals.	•	Solve problems involving the converting between units of time. Solve quadratic equations by factorising. Calculate averages from grouped and ungrouped frequency tables.	•	Expand single and double brackets. Factorise into single and brackets.
Advanced	• • • •	4 operations with fractions, including algebraic terms. Scatter graphs incl. language of correlation and drawing and using line of best fit. Form and solve equations linked to area and perimeter. Calculate the long or short side using Pythagoras' theorem. Calculate compound interest and simple interest problems. Calculate reverse percentages.	•	Solve simultaneous equations by elimination or substitution. Form and solve simultaneous equations. Understand error intervals. Quadratic sequences. Find missing angles, including identifying and calculating angles in parallel lines. Extend to include multi- step problems and bearings. Calculate angles in polygons. Complete and interpret probability trees. Calculate direct and inverse proportion, using the formulae. HCF and LCM, including terms containing algebra.	• • • •	Expand and factorise double brackets. Extend to expanding triple brackets. Factorise including difference of two squares. Set notation for Venn diagrams. Plot and interpret Cumulative Frequency diagrams and Box Plots. Understand LQ, UQ and IQR. Similarity and congruency.	•	Negative and fractional indices. Interpreting straight line graphs. Standard form calculations.	• • •	Finding side lengths and angles using trigonometry. Combined Pythagoras and trigonometry problems. Solve bearings problems using angle rules. Solve harder quadratic equations by factorising. Sketching quadratics after factorising. Conditional probability.	•	Understand iteration notation and solve by iteration. Plotting quadratic graphs accurately, identifying points of interception. Write identities using the distributive law.